



Wireless World Research Forum



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Conclusions on WWRF

- Global platform to initiate global cooperation towards future wireless world
- Vision from user perspective -> requirements for the enabling technologies
- Unique way of active cooperation within and between industry and academia
- Reduce risk for investment in research
- Ease future standardization through globally harmonizing views
- Proven history of creating large scale research cooperation and facilitating funding
- Open to all actors

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- WWRF objectives and workplan**
- WWRF membership and structure
- WWRF vision and approach
- Conclusions

WWRF - Objectives and scope

- ❑ Major objectives
 - ❑ to **develop** and **maintain** a consistent **vision** of the Wireless World
 - ❑ to **generate, identify, and promote research** areas and technical and society trends for mobile and wireless systems towards a Wireless World
 - ❑ to **identify and assess** the **potential** of new technologies and trends for the Wireless World
 - ❑ to **contribute to** the definition of international and national **research programs**
- ❑ Scope
 - ❑ concentrate on the **definition of research items** relevant to the future of mobile and wireless communications, including pre-regulatory impact assessments
 - ❑ invite world-wide participation and is **open to all actors**
- ❑ WWRF provides a global platform for discussion of results, exchange of views to initiate global cooperation towards systems beyond 3G

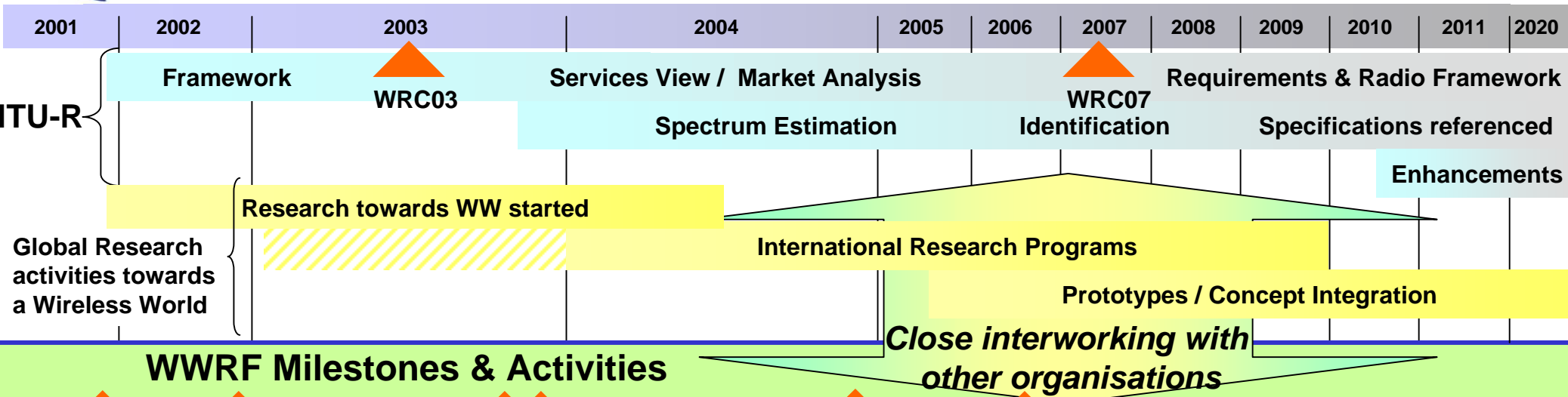
The WWRF Mission

- ❑ Our goal is to contribute to making the wireless market a vibrant growing global market, providing new opportunities for success for all sector actors
- ❑ Our long term strategy is to ease future standardization and hence develop global markets for products & services, through
 - ❑ **harmonizing views** on future market requirements, at the research stage of the process of investigating topics for future systems and services
 - ❑ **building collaboration** between academia and industry and between converging industry sectors
 - ❑ jointly **developing** commonly agreed research **priorities**
 - ❑ **disseminate** and promote that the WWRF results are contributed into relevant input results to standardization bodies
- ❑ The Motivators of WWRF for the Academia and Mobile Industry are to
 - ❑ define a platform for **publications**
 - ❑ act as a platform for **networking**
 - ❑ find **funding** opportunities
 - ❑ act as platform for exchanging views and promote **consensus prior to standardization** - thereby **reduce risk for investment** in research
 - ❑ open exchange of ideas

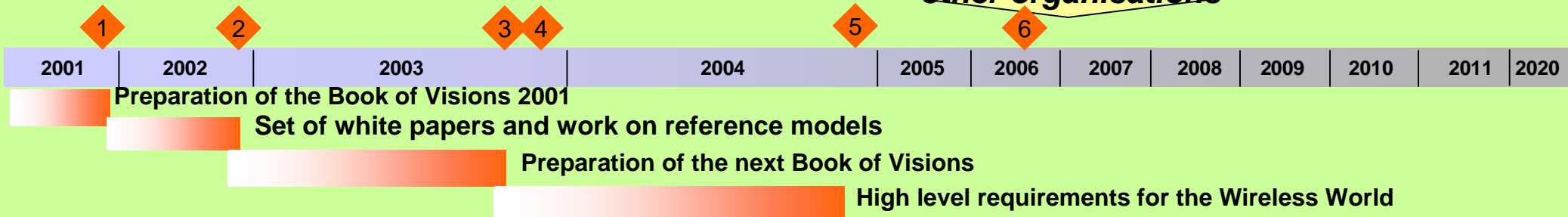
Deliverables

- ❑ Input: Contributions to meetings and working groups
- ❑ Output deliverables:
 - ❑ White Papers on different topics
 - ❑ Book of Visions, new edition submitted for publication
 - ❑ IEEE Communication Magazine theme issue
 - ❑ Book publications together with e.g. IEEE Press

Global context towards the Wireless World



WWRF Milestones & Activities



- ◆ 1 • First Book of Visions published
 - ◆ 2 • Set of initial white papers and work on reference models
 - ◆ 3 • Next Book of Visions ready for publication with current versions of the Vision, White Papers, and Reference Model
 - ◆ 4 • Scheme for 2004 calls for contributions ready; Which topics need further work ? Missing topics ?
 - ◆ 5 • Definition of high level requirements for future services of the Wireless World, updated Reference model and White Papers
 - ◆ 6 • Initiation of evaluation and ongoing review of defined requirements for future services of the Wireless World
- ◆ = Milestone



WWRF meeting schedule for 2004

WWRF 8th bis Meeting February 26-27

Beijing, China
MOST/HTRDC
Future project

WWRF 11th Meeting June 10-11

Oslo, Norway
Telenor Research

call for trends and visions
scenarios, project posters

theme: services and applications roadmaps in different areas, like automotive

WWRF 12th Meeting November 4-5

Toronto, Canada
Bell Canada,
Nortel Networks

International relations

- ❑ Liaison agreements with
 - ❑ UMTS Forum, signed on January 30, 2003
 - ❑ mITF, Japan, signed on May 30, 2003
 - ❑ IEEE ComSoc, signed October 29, 2003

Outline

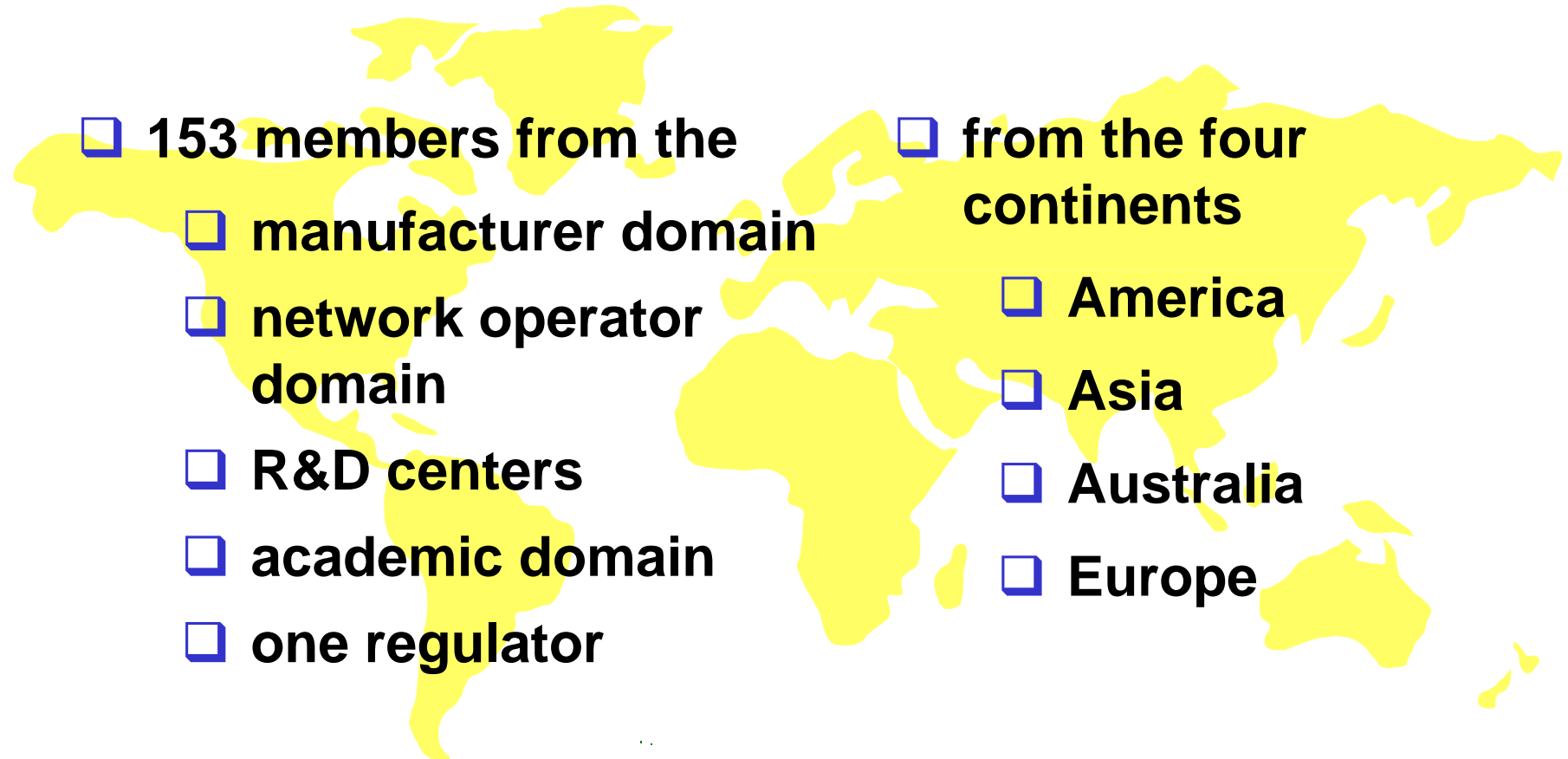
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WWRF membership 3/2004



Sponsor members and WG Chairs

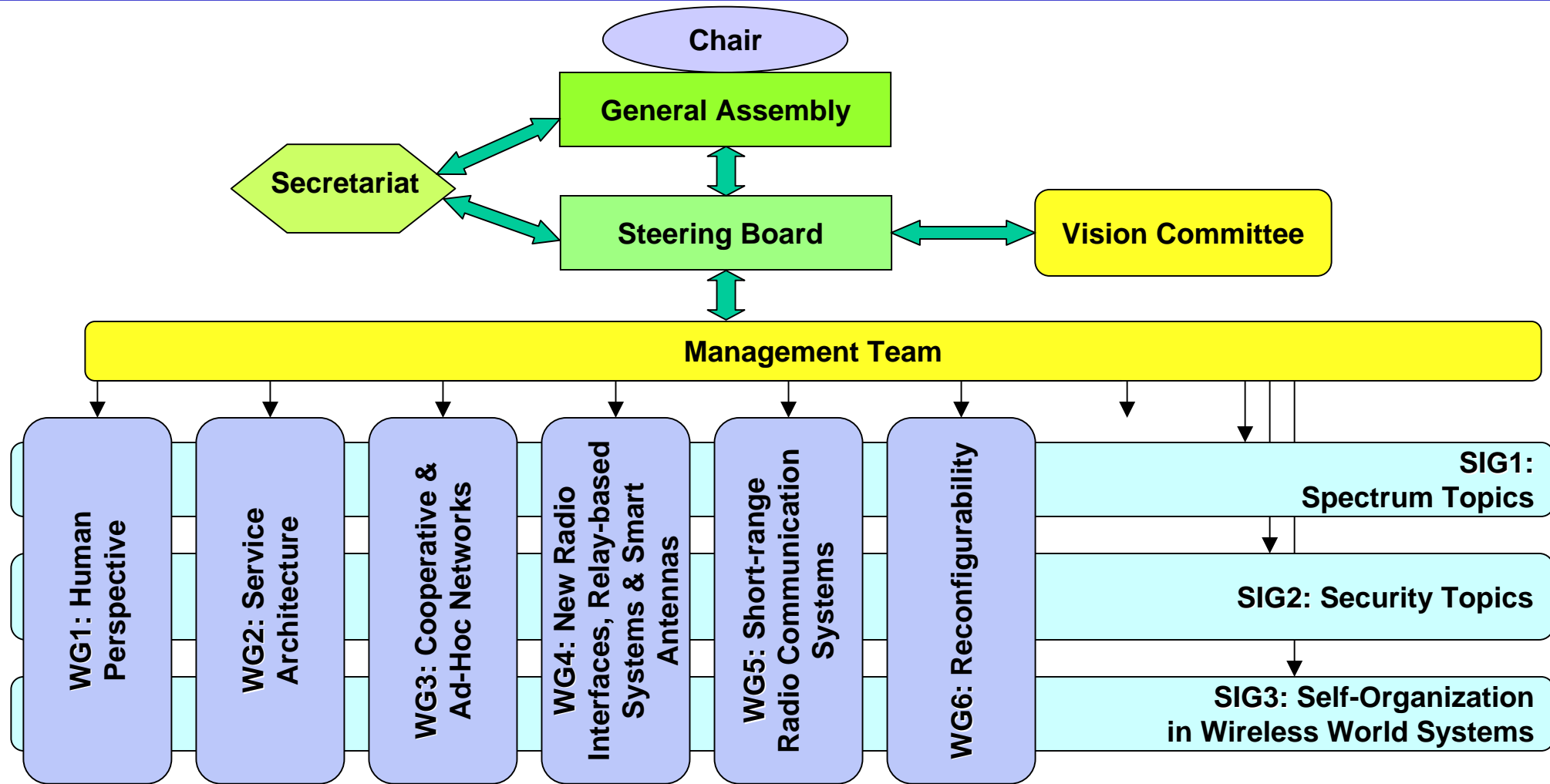
Sponsor members:

- | | | |
|---|-----------------------------------|-----------------------------------|
| <input type="checkbox"/> Alcatel | <input type="checkbox"/> LGE | <input type="checkbox"/> Raytheon |
| <input type="checkbox"/> Bell Mobility | <input type="checkbox"/> Lucent | <input type="checkbox"/> Samsung |
| <input type="checkbox"/> Ericsson | <input type="checkbox"/> Motorola | <input type="checkbox"/> Siemens |
| <input type="checkbox"/> EURESCOM | <input type="checkbox"/> NEC | <input type="checkbox"/> Sony |
| <input type="checkbox"/> France Telecom | <input type="checkbox"/> Nokia | <input type="checkbox"/> Vodafone |
| <input type="checkbox"/> IBM | <input type="checkbox"/> Nortel | |
| <input type="checkbox"/> Intel | <input type="checkbox"/> Philips | |

Working Group Chairs

- | | |
|--|---|
| <input type="checkbox"/> WG1: University College London, UK | <input type="checkbox"/> SIG1: Nokia, Finland |
| <input type="checkbox"/> WG2: Fraunhofer Fokus, Germany | <input type="checkbox"/> SIG2: Vodafone, UK |
| <input type="checkbox"/> WG3: RWTH Aachen, Germany | <input type="checkbox"/> SIG3: NEC, Germany |
| <input type="checkbox"/> WG4: Carleton University, Canada | |
| <input type="checkbox"/> WG5: University of Dresden, Germany | |
| <input type="checkbox"/> WG6: University of Piraeus, Greece | |

WWRF structure

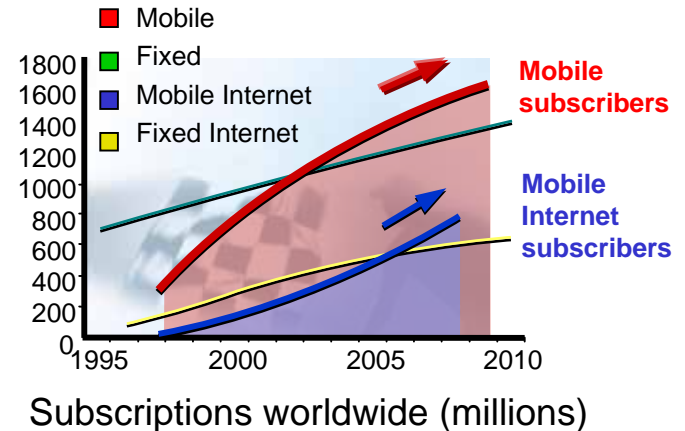


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The major trends at a glance

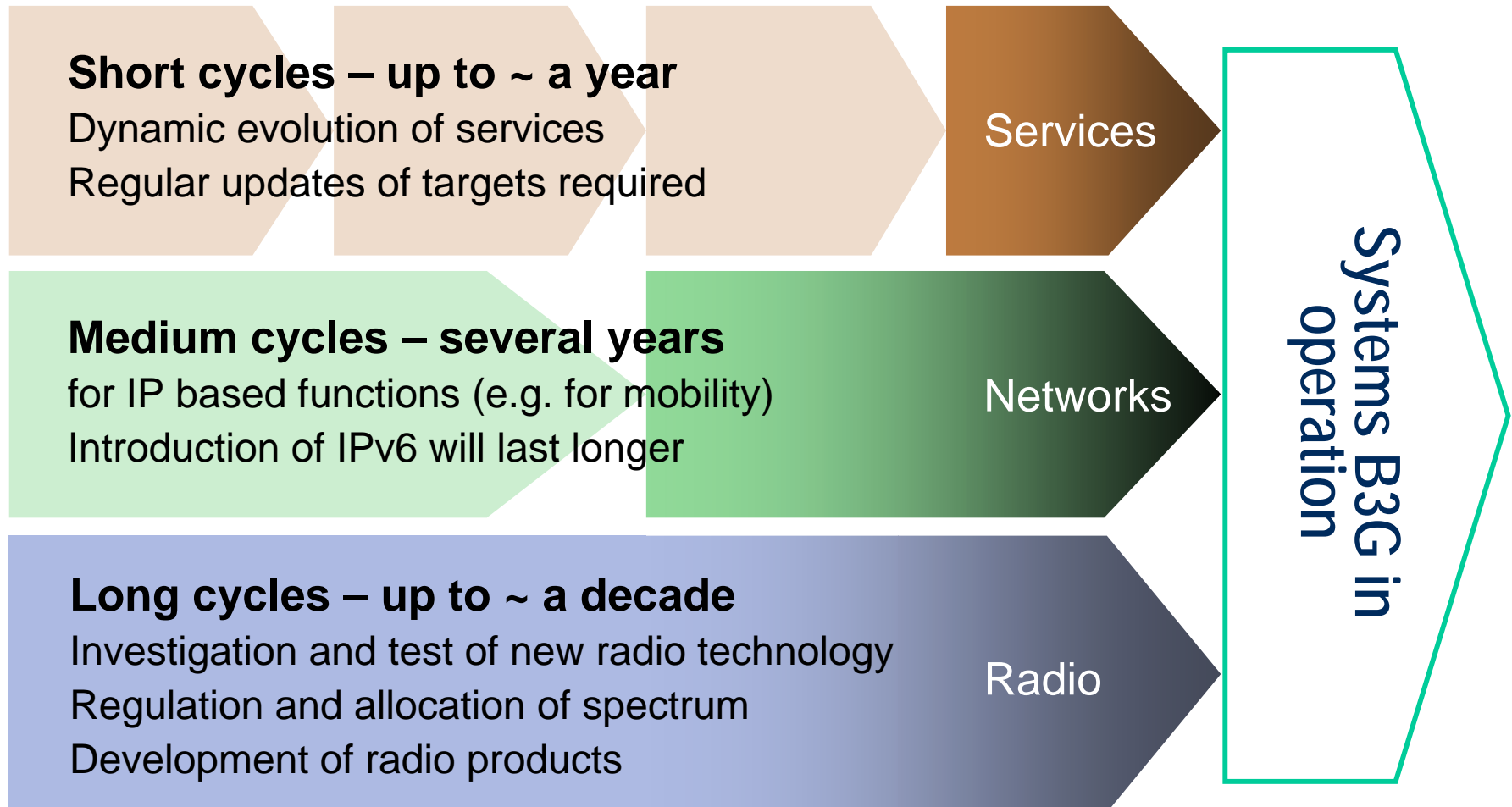
- ❑ **Advance of the Internet**
The Internet became a mass medium and IP the leading network protocol.
- ❑ **Advance of mobile communication**
Communication via mobile radio networks is increasing enormously.
- ❑ **Bandwidth evolution**
The available bandwidth is exploding and the prices for bandwidth decrease dramatically.
- ❑ **Convergence of digital industries**
The converging digital industry brings together parts of consumer electronics, communication, information technology, media and entertainment industries.
- ❑ **Advance of e-commerce**
E-commerce changes and amends business processes tremendously.
- ❑ **Deregulation and globalization**
The I&C markets move fast.
Competition and differentiation are driven by deregulation and globalization.
- ❑ **Services and applications are key**
The end user is interested in services and applications only, the underlying technology is not relevant to him/her.
- ☞ **Reduced cost/bit**



Important questions

- WWRF intends to answer these questions:
 - How can advances in technologies be combined consistently in future systems?
 - What essential demand (user needs and market requirements) will a Wireless World address?
 - How can wireless communications become universally available for both people and devices/machines?
 - What business models will drive the Wireless World (what are the fundamental laws)?

Cycles of innovation



MultiSphere Level Concept

Systems beyond 3G will cover different communication relations

① The PAN



② The Immediate Environment



③ Instant Partners



④ Radio Accesses



⑤: Interconnectivity



⑥ CyberWorld



Source: IST WSI Project

Current key principles for WWRF vision

- ❑ Users are in control through intuitive interactions with applications, services and devices
- ❑ Services and applications are personalized, ambient-aware, and adaptive (I-centric) - ubiquitous from the point of view of the user
- ❑ Seamless services to users, groups of users, communities and machines (autonomously communicating devices) irrespective to place and network and with agreed quality of service
- ❑ Users, application developers, service and content providers, network operators and manufacturers can create efficiently and flexibly new services and business models based on the component-based architecture of the wireless world

Key aspects of the future wireless world

- ❑ Fulfilling user needs and enhancing user experience
- ❑ Ultra-high bit rates
- ❑ Ubiquitous coverage via heterogeneous access
- ❑ Low cost
- ❑ Machine-to-machine and sensor networks

Current White Papers

- ❑ WG1
 - ❑ Scenarios and analysis
 - ❑ Reference model
 - ❑ UI technologies and techniques
 - ❑ UCD process
- ❑ WG2
 - ❑ Terminology (basic terms for WG2)
 - ❑ Business Model
 - ❑ Personalization
 - ❑ Ambient Awareness
 - ❑ Adaptability
 - ❑ Generic Service Elements
 - ❑ Enabling Technologies
- ❑ WG3
 - ❑ Vision and Roadmap (cooperative networks)
 - ❑ Research Challenges and Priorities
 - ❑ Architectural Principles
 - ❑ Network Component Technologies for Cooperative Networks
- ❑ WG3+4+5
 - ❑ Ad Hoc Networking
 - ❑ Relay-based Deployment Concepts for Wireless and Mobile Broadband Cellular Radio
- ❑ WG4
 - ❑ Smart Antennas, MIMO systems
 - ❑ New Air Interface requirements and technologies
 - ❑ New Air Interface combining 'Broadband Multicarrier' and 'Mixed OFDM plus single-carrier'
- ❑ WG5
 - ❑ Ultra Wideband
 - ❑ Short Range Communications
 - ❑ Short range optical wireless communication
 - ❑ Wireless Internet
- ❑ WG6 (R = reconfigurability)
 - ❑ Scenarios, requirements and roadmaps for R
 - ❑ Networks supporting functionality for R
 - ❑ Network design, resource and spectrum management in R context
 - ❑ Element management and R protocols, cognitive radio in R context
- ❑ SIG1
 - ❑ Spectrum for Future Mobile Communications

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